

Sample Student Entry of an OED entry done in 1991.

Nintendo (nĭn•tĕn•dō), *a. (sb.)* 1985 [Jap. *nin tendo*, slang int. lit. "leave it to heaven"]

1. A popular brand of video game systems manufactured in Japan that uses a television as a monitor and a computer cartridge to store games.

1990 28 May Leslie Whitaker *Time* 72 "The 40 million Nintendo systems installed around the world are powerful little computers. . . " **1990 11 Jne** Lloyd Garver *Newsweek* 8 "Nintendo, for those of you who have been living in a cave for the past few years, is something that you hook up to your TV set that enables you to play various games on your home screen." **1990 5 Nov** Susan Moffat *Fortune* 131 "Nintendo is the *shogun* of the home video-game, a phenomenon that has captivated millions of children and adults in America and Japan." **1991 10 Apr** World News Digest *Facts on File* 480 "The Japanese-owned producer of the most popular video-game system in the U.S. agreed to offer \$5 coupons worth a total of up to \$25 million for discounts on new game cartridges for some nine million Nintendo System owners." **1991 Dec** James K Will *Popular Mechanics* 75 "While NEC's Turbo Grafx-16, Sega Genesis and Nintendo systems each represent a technological step up from older video game systems, each offers its players merits unique to that system."

2. fig. A derogatory term for a frivolous activity involving advanced technology.

1989 6 Mar Michael Rogers *Newsweek* 67 "And as night falls on America you can hear the cry arising from the dens and family rooms of a troubled nation: No Nintendo until you've done your homework." **1991 26 Feb** World News Digest *Facts on File* 129 "The general [Schwartzkoff] also reacted strongly to the criticism from antiwar circles that military briefings had presented Operation Desert Storm as a high technology Nintendo video game."